Please highlight the parts of this code (e.g., token, line, fragment) that were **mentally demanding** for you.

|  |
| --- |
| package com.drawing;  import java.util.ArrayList;  import java.util.List;  public class C\_1 {  public static void main(String[] args) {  List<Object> array = new ArrayList<Object>();  Object r = new Circle();  Object i = new Triangle();  Object v = new Rectangle();  Object l = new Rectangle();  Object m = new Circle();  Object k = new Triangle();  array.add(r);  array.add(i);  array.add(v);  array.add(l);  array.add(m);  array.add(k);  Graphics.draw(array.get(0));  Graphics.draw(array.get(1));  Graphics.draw(array.get(index(3,9)));  Graphics.draw(array.get(2));  }  public static int index(int number1, int number2) {  int temp = number1;  while (temp != 0) {  if (number1 < number2) {  temp = number1;  number1 = number2;  number2 = temp;  }  temp = number1 % number2;  if (temp != 0) {  number1 = number2;  number2 = temp;  }  }  return number2;  }  } |